

- 1) Determine and/or Compute ϕ , λ , γ , N , E , k ... for all known points
- 2) Inverse between known points and determine baseline azimuth and distance
- 3) Compute rough azimuths and rough distances to the triangulated point from both base points using the raw angles, the baseline distance, and the law of sines
- 4) Traverse to the triangulated point from both base points and determine rough coordinates for the new point
- 5) Compute the spherical excess using the raw angles and the baseline distance
Note – the baseline distance (a) must be in kilometers
the spherical excess (E) will be in seconds

$$Area = \frac{a^2 \cdot \sin B \cdot \sin C}{2 \cdot \sin A} \qquad E = \frac{Area}{196}$$

- 6) Compute the angular error and correct the raw geodetic angles

$$PerAngleCorrection = \frac{180^\circ + E - AngleSum}{3}$$

- 7) Second Term (3 places): $\delta = A \cdot (E_2 - E_1) \cdot \left(N_1 - N_0 + \frac{N_2 - N_1}{3} \right)$ seconds!
 $A = 25.4 \cdot 10^{-10}$ for all NAD83 zones

Grid Angle: $\beta = \alpha - \delta_{BS} + \delta_{FS}$

α (geodetic angle)
 β (grid angle)

- 8) Compute final azimuths and final distances to the triangulated point from both base points using the final angles, the baseline distance, and the law of sines
- 9) Traverse to the triangulated point from both base points and determine final grid coordinates for the new point
- 10) Compute final geodetic coordinates from the final grid coordinates