

- 1) Determine and/or Compute ϕ , λ , θ , x , y , k ... for all known points
- 2) Inverse between known points and determine baseline azimuth and distance
- 3) Compute rough azimuths and rough distances to the triangulated point from both base points using the raw angles, the baseline distance, and the law of sines
- 4) Traverse to the triangulated point from both base points and determine rough coordinates for the new point
- 5) Compute the spherical excess using the raw angles and the baseline distance
Note – the baseline distance (a) must be in miles
the spherical excess (E) will be in seconds

$$Area = \frac{a^2 \cdot \sin B \cdot \sin C}{2 \cdot \sin A} \qquad E = \frac{Area}{75.6}$$

- 6) Compute the angular error and correct the raw geodetic angles

$$PerAngleCorrection = \frac{180^\circ + E - AngleSum}{3}$$

- 7) Second Term (2 places): $\theta' = A \cdot (X_2 - X_1) \cdot \left(Y_1 - Y_0 + \frac{Y_2 - Y_1}{3} \right)$ seconds!

$$A = 2.36 \cdot 10^{-10} \text{ for all NAD27 zones in the United States}$$

Grid Angle: $\beta = \alpha - \theta'_{BS} + \theta'_{FS}$

α (geodetic angle)
 β (grid angle)

- 8) Compute final azimuths and final distances to the triangulated point from both base points using the final angles, the baseline distance, and the law of sines
- 9) Traverse to the triangulated point from both base points and determine final grid coordinates for the new point
- 10) Compute final geodetic coordinates from the final grid coordinates